

2011 Ikaika Men's League Rules

Playing Rules	2011-2012 NCAA Men's Rules except as follows: <ul style="list-style-type: none"> • *All Technicals: 2-pts automatically awarded to offended team (no FTs). • *Technical Foul for non-numbered jersey. (See uniforms below) • No restricted circle • Will use 3-point line currently marked on playing court. <p>* Administrative T's do not count towards Team foul count or player DQ count. Unsporting T's (Class A) count to both Team foul count and player DQ count. POI unless flagrant or intentional.</p>
Timing	2 - 18 Minute halves, running time except for Timeouts. Clock stops on last 2-minutes of <u>game</u> on every whistle Clock stops on last 1-minute of the <u>game</u> after scored goal.
Timeouts	2 Timeouts per half, no carryover.
Overtime	First team to score 3-points wins.
Uniforms	Players must have similar colored numbered jerseys *. (No Tape) *Officials discretion if both teams have similar colors, team using different colors not subject to penalty.
Minimum # players to Start Game	Must have 5 players to start game.